

TRACK DAY CHECKLIST

How to prepare for a successful day out

Probably the most annoying part of my track day is realizing I forgot something useful at home or losing track of the schedule. For that reason, we put together a handy quick reference for when you're preparing.

When you arrive at the track, you'll definitely want to be sure to bring some cash from the <u>gate fee</u> (\$20 is usually enough). Also be sure to have digitally signed your <u>tech sheet</u>, <u>liability waiver</u>, and <u>safety briefing</u>. Having your <u>ticket printed or displayed</u> on your screen will also speed things up but isn't mandatory for checking you in and receiving your wristband.

What to bring:

Tools:	Jack, Inflator, Wrenches/Sockets, Torque Wrench, Zip Ties, Duct Tape
Apparel:	Comfortable Clothing or Suit, Hat, Sunglasses, Sunscreen,
Comfort:	Chair, Canopy, Cooler with snacks and drinks, First Aid,
Car:	Oil, Distilled Water, Water Wetter, Battery Jumper, Fire Extinguisher
Accessories:	Cameras, Phone Mounts, Laptop, Telemetry, Transponder

Gates open at 6:30am. Find a spot and setup during this time. Check-in is at 7am at the Streets Bldg.

FOR CHECK-IN, please have your ticket out (QR code displayed on your phone or printed) so we can scan you in and issue your wristband.

Track hot at 8am and will be run Yellow group, Green group, and then Blue group. If any group is responsible for excessive debris on track, the track will be closed for cleaning and the time lost will be placed against that groups next session.

Lunch is at Noon and will be available for purchase. During this time the track will be closed and cleaned. (We plan to use the lunch hour in the future to reward **FOUR volunteers** with exclusive track time for their help in corner marshalling for the first 4 sessions).

Open Track / Test & Tune takes effect at 4pm and will be open to all drivers who are still present with a limit of 25 cars on track at any time.

Track cold at 5pm, hope you had a great day with us and we look forward to seeing you next time!